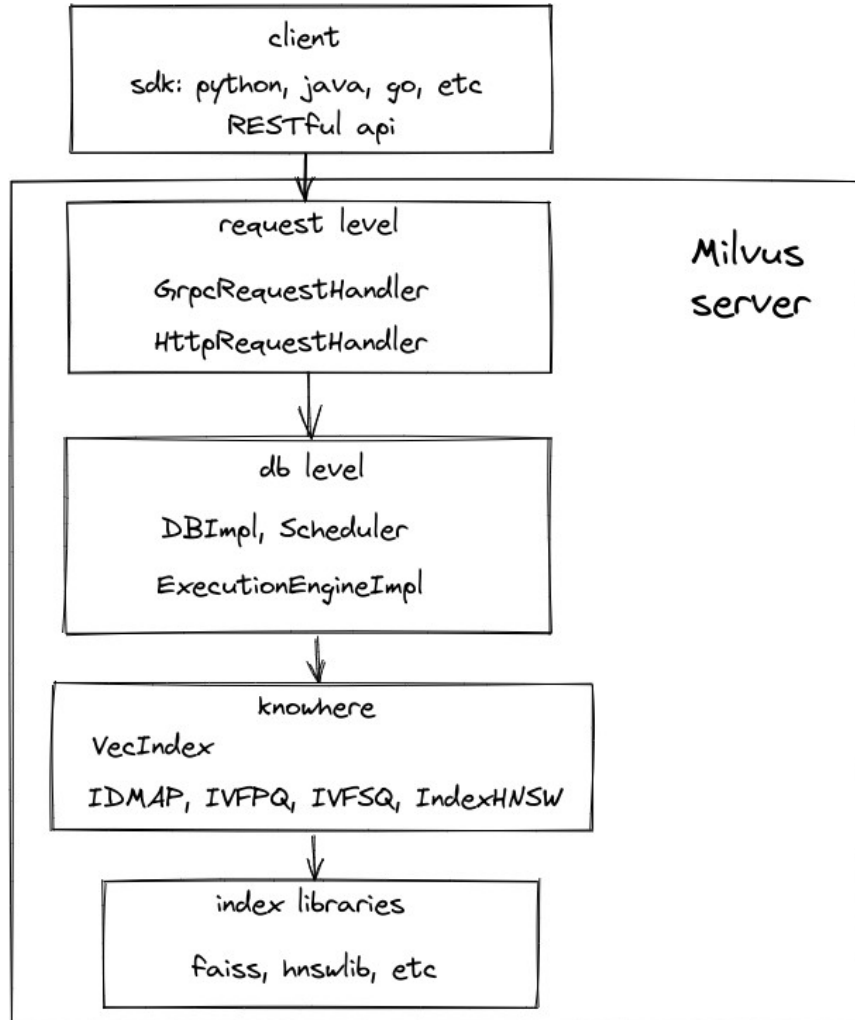


Milvus 1.0 call chain

Software Hierarchy

In the server side, we can split it to these level according to their roles and functions:

- request level: receive rpc/http requests, construct request pipeline
- db level: the core level, meta management, data management, task scheduler
- knowhere: a wrapper of different index libraries, provide unity interface
- index libraries: different index libraries including faiss, hnswlib



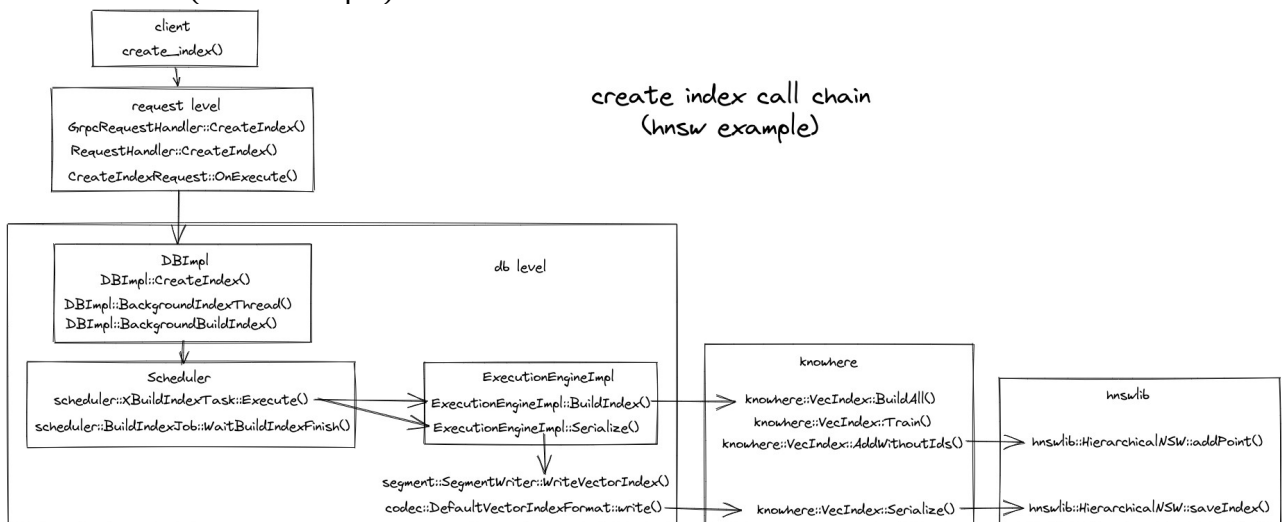
Related class files path

GrpcRequestHandler	src/server/grpc_impl/GrpcRequestHandler.cpp
RequestHandler	src/server/delivery/RequestHandler.cpp
CreateIndexRequest	src/server/delivery/request/CreateIndexRequest.cpp
PreloadCollectionRequest	src/server/delivery/request/PreloadCollectionRequest.cpp
SearchRequest	src/server/delivery/request/SearchRequest.cpp
DBImpl	src/db/DBImpl.cpp
scheduler::BuildIndexJob	src/scheduler/job/BuildIndexJob.cpp
scheduler::XbuildIndexTask	src/scheduler/task/BuildIndexTask.cpp

scheduler::SearchJob	src/scheduler/job/SearchJob.cpp
scheduler::XSearchTask	src/scheduler/task/XSearchTask.cpp
ExecutionEngineImpl	src/db/engine/ExecutionEngineImpl.cpp
segment::SegmentWriter	src/segment/SegmentWriter.cpp
segment::SegmentReader	src/segment/SegmentReader.cpp
codec::DefaultVectorIndexFormat	src/codecs/default/DefaultVectorIndexFormat.cpp
knowhere::VecIndex	src/index/knowhere/knowhere/index/vector_index/VecIndex.h
knowhere::VecIndexFactory	src/index/knowhere/knowhere/index/vector_index/ VecIndexFactory.cpp
knowhere::IndexHNSW	src/index/knowhere/knowhere/index/vector_index/ IndexHNSW.cpp
hnsplib::HierarchicalNSW	src/index/thirdparty/hnsplib/hnswalg.h

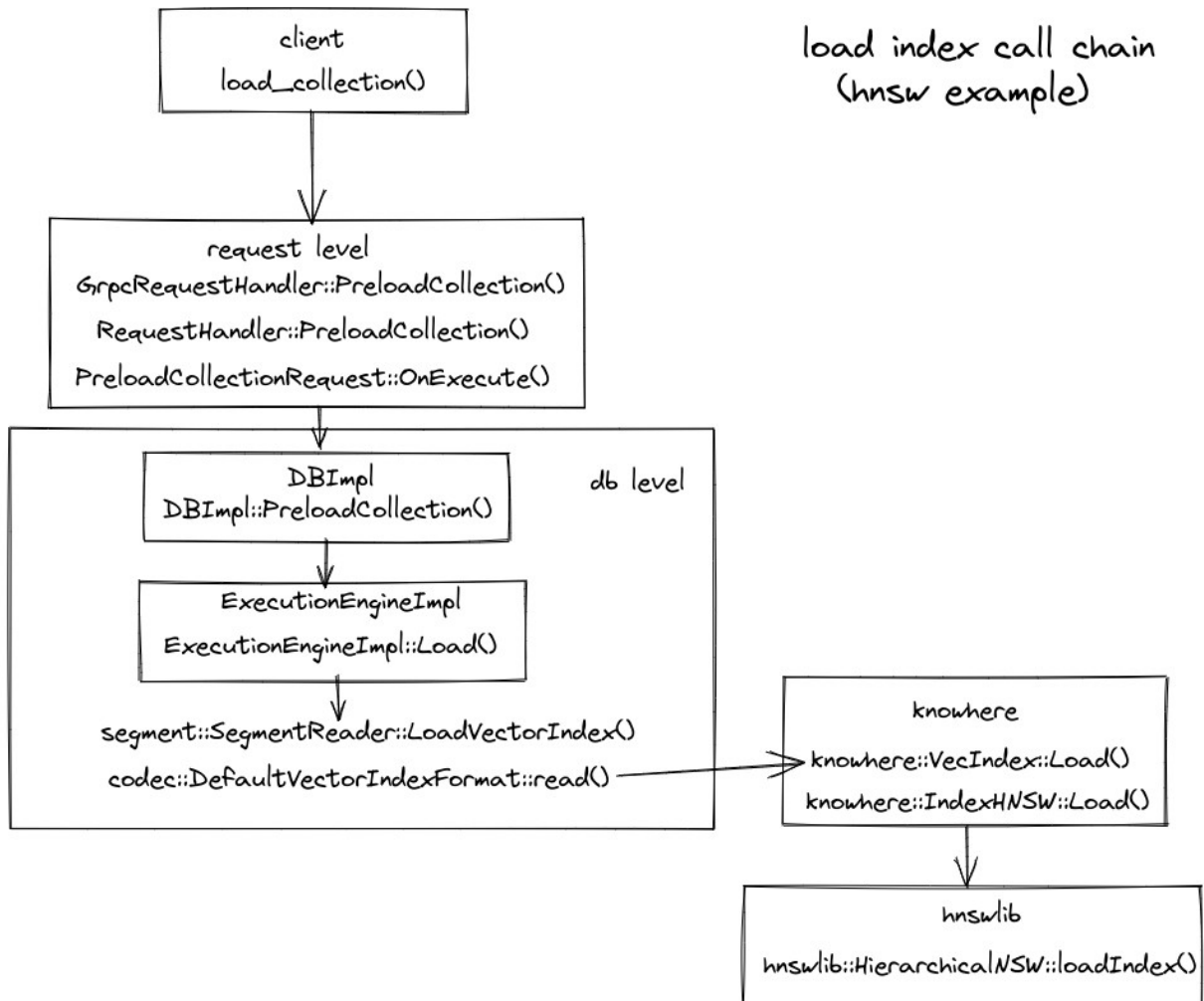
Call chain in main workflows

1. create index(hnsw example)



- When db level receive the create_index request, the `DBImpl::CreateIndex()` only update metadata and return. Then another background thread will be started by `DBImpl::BackgroundIndexThread()`, this work thread will build index for segments one by one.
- The `DBImpl::BackgroundBuildIndex()` will block at `scheduler::BuildIndexJob::WaitBuildIndexFinish()`, until `scheduler::XBuildIndexTask::Execute()` finished.
- `ExecutionEngineImpl` is a middle ware between knowhere and milvus db level
- The `knowhere::VecIndexFactory::CreateVecIndex()` is to create available index instance for `ExecutionEngineImpl`, if we add a new index type, we must expand this function.
- `segment::SegmentWriter` is a class to persist index data to storage
- `knowhere::VecIndex` is an abstract class defines the unit interface for all index. (The raw data without index is defined as IDMAP, so we can treat it like other index type)
- Actually, the `knowhere::VecIndex::Serialize()` interface only return a binary data set, so that the caller can persist the data into storage(The `codec::DefaultVectorIndexFormat::write()` can do this).

2. load index(hnsw example)



3. search(hnsw example)

search call chain (hnswn example)

